# Constructing Two Edge-Disjoint Hamiltonian Cycles and Two-Equal Path Cover in Augmented Cubes

Ruo-Wei Hung

Abstract—The *n*-dimensional hypercube network  $Q_n$  is one of the most popular interconnection networks since it has simple structure and is easy to implement. The *n*-dimensional augmented cube  $AQ_n$ , an important variation of the hypercube, possesses several embedding properties that hypercubes and other variations do not possess. The advantages of  $AQ_n$  are that the diameter is only about half of the diameter of  $Q_n$  and it is node-symmetric. Recently, some interesting properties of  $AQ_n$  have been investigated in the literature. The presence of edge-disjoint Hamiltonian cycles provides an advantage when implementing algorithms that require a ring structure by allowing message traffic to be spread evenly across the interconnection network. A network G contains two-equal path cover and is called two-equal path coverable if for any two distinct pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \upsilon_s, \upsilon_t \rangle$  of G, there exist two node-disjoint paths P and Q satisfying that (1) P joins  $\mu_s$ and  $\mu_t$ , and Q joins  $v_s$  and  $v_t$ , (2) |P| = |Q|, and (3) every node of G appears in  $P\cup Q$  exactly once. In this paper, we first prove that the augmented cube  $AQ_n$  contains two edgedisjoint Hamiltonian cycles for  $n \ge 3$ . We then prove that  $AQ_n$ , with  $n \ge 2$ , is two-equal path coverable. Based on the proofs of existences, we further present linear time algorithms to construct two edge-disjoint Hamiltonian cycles and two-equal path cover in an *n*-dimensional augmented cube  $AQ_n$ .

*Index Terms*—two edge-disjoint Hamiltonian cycles, twoequal path cover, augmented cubes, interconnection networks, parallel computing.

#### I. INTRODUCTION

**P**ARALLEL computing is important for speeding up computation. The deriver of computation. The design of an interconnection network is the first thing to be considered. Many topologies have been proposed in the literature [4], [9], [10], [11], [12], and the desirable properties of an interconnection network include symmetry, relatively small degree, small diameter, embedding capabilities, scalability, robustness, and efficient routing. Among the proposed interconnection networks, the hypercube is a popular interconnection network with many attractive properties such as regularity, symmetry, small diameter, strong connectivity, recursive construction, partition ability, and relatively low link complexity [30]. The architecture of an interconnection network is usually modeled by a graph, where the nodes represent the processing elements and the edges represent the communication links. In this paper, we will use graphs and networks interchangeably.

The *n*-dimensional augmented cube, denoted by  $AQ_n$ , was first proposed by Choudum et al. [7] and possesses some properties superior to the hypercube. The diameter

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of n-dimensional augmented cube is only about half of the diameter of *n*-dimensional hypercube, and augmented cubes are node-symmetric [7]. Recently, some interesting properties, such as conditional link faults, of the augmented cube  $AQ_n$  have been investigated in the literature. Choudum and Sunitha [7] proved  $AQ_n$ , with  $n \ge 2$ , is pancyclic; that is,  $AQ_n$  contains cycles of arbitrary length. Wang et al. [33] showed that  $AQ_n$ , with  $n \ge 4$ , remains pancyclic provided faulty vertices and/or edges do not exceed 2n - 3. Hsieh and Shiu [13] proved that  $AQ_n$  is node-pancyclic, in which for every node u and any integer  $\ell \ge 3$ , the graph contains a cycle of length  $\ell$  such that u is in the cycle. Hsu et al. [16] proved that  $AQ_n$  is geodesic pancyclic and balanced pancyclic. Recently, Chan et al. [6] improved the results in [16] to obtain a stronger result for geodesic pancyclic and fault-tolerant panconnectivity of the augmented cube  $AQ_n$ . In [25], Ma et al. proved that  $AQ_n$  contains paths between any two distinct vertices of all lengths from their distance to  $2^n - 1$ ; and that  $AQ_n$  still contains cycles of all lengths from 3 to  $2^n$  when any (2n-3) edges are removed from  $AQ_n$ . Xu et al. [34] determined the vertex and the edge forwarding indices of  $AQ_n$  as  $2^n/9 + (-1)^{n+1}/9 + n2^n/3 - 2^n + 1$ and  $2^{n-1}$ , respectively. Recently, Chan [5] computed the distinguishing number of the augmented cube  $AQ_n$ .

A Hamiltonian cycle in a graph is a simple cycle that passes through every node of the graph exactly once. The ring structure is important for distributed computing, and its benefits can be found in [21]. Two Hamiltonian cycles in a graph are said to be *edge-disjoint* if they do not share any common edge. The edge-disjoint Hamiltonian cycles can provide advantage for algorithms that make use of a ring structure [32]. Consider the problem of all-to-all broadcasting in which each node sends an identical message to all other nodes in the network [32]. There is a simple solution for the problem using an *n*-node ring that requires n-1 steps, i.e., at each step, every node receives a new message from its ring predecessor and passes the received message to its ring successor. If the network admits edge-disjoint rings, then messages can be divided and the parts broadcast along different rings without any edge contention. If the network can be decomposed into edge-disjoint Hamiltonian cycles, then the message traffic will be evenly distributed across all communication links (edges). Edge-disjoint Hamiltonian cycles also form the basis of an efficient all-to-all broadcasting algorithm for networks that employ wormhole or cut-through routing [23]. Further, edge-disjoint Hamiltonian cycles provide the edge-fault tolerant hamiltonicity of an interconnected network; that is, when a Hamiltonian cycle of an interconnected network contains one faulty edge, then the

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other edge-disjoint Hamiltonian cycle can be used to replace it for transmission. In addition, two edge-disjoint Hamiltonian cycles of an interconnection network can be applied to logical dual-ring topology [31]. A dual-ring topology allows traffic to flow in opposite directions, with one ring counterrotating to the other. Normally in a dual-ring network one ring is the primary path while the secondary ring is the secondary path (or backup path). SONET is an example of a network that may use a dual-ring topology. On the other hand, if one ring experiences a failure, the other one provides operability. Thus, a dual-ring topology provides edge-fault tolerance. In this paper, we use a recursive construction to show that, for any integer  $n \ge 3$ , there are two edge-disjoint Hamiltonian cycles in the *n*-dimensional augmented cube  $AQ_n$ .

Finding node-disjoint paths is one of the important issues of routing among nodes in various interconnection networks. Node-disjoint paths can be used to avoid communication congestion and provide parallel paths for an efficient data routing among nodes. Moreover, multiple node-disjoint paths can be more fault-tolerant of nodes or link failures and greatly enhance the transmission reliability. A path cover of a graph G is a family of node-disjoint paths that contain all nodes of G. For an embedding of linear arrays in a network, the path cover implies every node can be participated in a pipeline computation. Finding a minimum path cover and its variants of a graph have been investigated [17], [18], [26], [27], [28]. In this paper, we will study a variation of path cover, called two-equal path cover. A graph G contains twoequal path cover and is called two-equal path coverable if for any two distinct pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \upsilon_s, \upsilon_t \rangle$ of G, there exists a path cover  $\{P, Q\}$  of G such that (1) P joins  $\mu_s$  and  $\mu_t$ , (2) Q joins  $v_s$  and  $v_t$ , and (3) |P| = |Q|. Finding two-equal path cover in an interconnected network can be applied to the routing problem in which the network is decomposed into two disjoint sub-networks with the same number of nodes such that each sub-network contains a Hamiltonian path. In this paper, we will show that the augmented cube  $AQ_n$ , with  $n \ge 2$ , is two-equal path coverable. Based on the proof of existence, we present a recursive algorithm to construct two-equal path cover of an *n*-dimensional augmented cube  $AQ_n$  given any two distinct pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \upsilon_s, \upsilon_t \rangle$  of  $AQ_n$ .

Related areas of investigation are summarized as follows. The edge-disjoint Hamiltonian cycles in k-ary n-cubes has been constructed in [2]. Barden et al. [3] constructed the maximum number of edge-disjoint spanning trees in a hypercube. Petrovic et al. [29] characterized the number of edgedisjoint Hamiltonian cycles in hyper-tournaments. Hsieh et al. [14] constructed edge-disjoint spanning trees in locally twisted cubes. The existence of a Hamiltonian cycle in augmented cubes has been shown in [7], [15]. However, there has been no work reported so far on edge-disjoint properties in augmented cubes. Hsu et al. [15] considered the fault hamiltonicity and the fault hamiltonian connectivity of the augmented cube  $AQ_n$ . Lee et al. [24] studied the Hamiltonian path problem on  $AQ_n$  with a required node being the end node of a Hamiltonian path. Abuelrub [1] studied the robustness capability of crossed cubes in constructing a Hamiltonian cycle despite the presence of faulty nodes or edges. Lai et al. [22] showed that crossed cubes and twisted

cubes contain two-equal path cover. A preliminary version of this paper has appeared in [19]. Recently, we present a linear time algorithm to construct two edge-disjoint Hamiltonian cycles in locally twisted cubes [20].

The rest of this paper is organized as follows. In Section II, the structure of augmented cubes is introduced, and some definitions and notations used in the paper are given. Section III first shows the existence of two edge-disjoint Hamiltonian cycles in augmented cubes. We then present a recursive algorithm to construct two edge-disjoint Hamiltonian cycles of an augmented cube using the proof of existence. In Section IV, we prove that augmented cubes are two-equal path coverable. We then give a linear time algorithm for constructing two-equal path cover of an augmented cube using the proof of existence is a section V.

## **II. PRELIMINARIES**

We usually use a graph to represent the topology of an interconnection network. A graph G = (V, E) is a pair of the node set V and the edge set E, where V is a finite set and E is a subset of  $\{(u, v)|(u, v) \text{ is an unordered pair of } V\}$ . We will use V(G) and E(G) to denote the node set and the edge set of G, respectively. If (u, v) is an edge in a graph G, we say that u is adjacent to v and u, v are incident to edge (u, v). A neighbor of a node v in a graph G is any node that is adjacent to v. Moreover, we use  $N_G(v)$  to denote the set of neighbors of v in G. The subscript 'G' of  $N_G(v)$  can be removed from the notation if it has no ambiguity.

Let G = (V, E) be a graph with node set V and edge set E. A path P of length  $\ell$  in G, denoted by  $v_0 \rightarrow v_1 \rightarrow$  $\cdots \rightarrow v_{\ell-1} \rightarrow v_{\ell}$ , is a sequence  $v_0, v_1, \cdots, v_{\ell-1}, v_{\ell}$  of nodes such that  $(v_i, v_{i+1}) \in E$  for  $0 \leq i \leq \ell - 1$ . The first node  $v_0$  and the last node  $v_\ell$  visited by P are called the *path-start* and *path-end* of P, denoted by start(P) and end(P), respectively, and they are called the *end nodes* of P. Path  $v_{\ell} \rightarrow v_{\ell-1} \rightarrow \cdots \rightarrow v_1 \rightarrow v_0$  is called the reversed path, denoted by  $P_{rev}$ , of path P. That is, path  $P_{\text{rev}}$  visits the nodes of path P from end(P) to start(P)sequentially. In addition, P is a cycle if  $|V(P)| \ge 3$  and end(P) is adjacent to start(P). A path  $P = v_0 \rightarrow v_1 \rightarrow v_1$  $\cdots \rightarrow v_{\ell-1} \rightarrow v_{\ell}$  may contain another subpath Q, denoted as  $v_0 \to v_1 \to \cdots \to v_{i-1} \to Q \to v_{j+1} \to \cdots \to v_{\ell-1} \to v_\ell,$ where  $Q = v_i \rightarrow v_{i+1} \rightarrow \cdots \rightarrow v_j$ ,  $start(Q) = v_i$ , and  $end(Q) = v_i$  for  $0 \leq i \leq j \leq \ell$ . A path (or cycle) in G is called a Hamiltonian path (or Hamiltonian cycle) if it contains every node of G exactly once. A graph G is Hamiltonian connected if, for any two distinct nodes u, v, there exists a Hamiltonian path with end nodes u, v. Two paths (or cycles)  $P_1$  and  $P_2$  connecting a node u to a node vare said to be *edge-disjoint* if and only if  $E(P_1) \cap E(P_2) = \emptyset$ . Two paths (or cycles)  $Q_1$  and  $Q_2$  of graph G are called *nodedisjoint* if and only if  $V(Q_1) \cap V(Q_2) = \emptyset$ . Two node-disjoint paths  $Q_1$  and  $Q_2$  can be *concatenated* into a path, denoted by  $Q_1 \Rightarrow Q_2$ , if  $end(Q_1)$  is adjacent to  $start(Q_2)$ .

**Definition 1.** A graph G contains two-equal path cover and is called two-equal path coverable if for any two distinct pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle v_s, v_t \rangle$  of G, there exist two node-disjoint paths P and Q satisfying that (1) start(P) =



Fig. 1. (a) The 2-dimensional augmented cube  $AQ_2,$  and (b) the 3-dimensional augmented cube  $AQ_3$  containing  $AQ_2^0,\,AQ_2^1$ 

 $\mu_s$  and  $end(P) = \mu_t$ , (2)  $start(Q) = v_s$  and  $end(Q) = v_t$ , (3) |P| = |Q|, and (4)  $V(P) \cup V(Q) = V(G)$ .

Now, we introduce augmented cubes. The node set of the *n*-dimensional augmented cube  $AQ_n$  is the set of binary strings of length *n*. A binary string *b* of length *n* is denoted by  $b_{n-1}b_{n-2}\cdots b_1b_0$ , where  $b_{n-1}$  is the most significant bit. We denote the complement of bit  $b_i$  by  $\overline{b}_i = 1 - b_i$  and the leftmost bit complement of binary string *b* by  $\overline{b} = \overline{b}_{n-1}b_{n-2}\cdots b_1b_0$ . We then give the recursive definition of the *n*-dimensional augmented cube  $AQ_n$ , with integer  $n \ge 1$ , as follows.

**Definition 2.** [7] Let  $n \ge 1$ . The *n*-dimensional augmented cube, denoted by  $AQ_n$ , is defined recursively as follows. (1)  $AQ_1$  is a complete graph with the node set  $\{0, 1\}$ .

(2) For  $n \ge 2$ ,  $AQ_n$  is built from two disjoint copies  $AQ_{n-1}$  according to the following steps. Let  $AQ_{n-1}^0$  denote the graph obtained by prefixing the label of each node of one copy of  $AQ_{n-1}$  with 0, let  $AQ_{n-1}^1$  denote the graph obtained by prefixing the label of each node of the other copy of  $AQ_{n-1}$  with 1. Then, adding  $2^n$  edges between  $AQ_{n-1}^0$  and  $AQ_{n-1}^1$  by the following rule. A node  $b = 0b_{n-2}b_{n-3}\cdots b_1b_0$  of  $AQ_{n-1}^0$  is adjacent to a node  $a = 1a_{n-2}a_{n-3}\cdots a_1a_0$  of  $AQ_{n-1}^1$  if and only if either

(i)  $a_i = b_i$  for all  $n - 2 \ge i \ge 0$  (in this case, (b, a) is called a hypercube edge), or

(ii) $a_i = \overline{b}_i$  for all  $n - 2 \ge i \ge 0$  (in this case, (b, a) is called a *complement edge*).

It was proved in [7] that  $AQ_n$  is node transitive, (2n-1)-regular, and has diameter  $\lceil \frac{n}{2} \rceil$ . By Definition 2,  $AQ_n$  contains  $2^n$  nodes and  $(2n-1) \cdot 2^{n-1}$  edges. In addition,  $AQ_n$  can be decomposed into two sub-augmented cubes  $AQ_{n-1}^{0}$  and  $AQ_{n-1}^{1}$ , where for each  $i \in \{0,1\}$ ,  $AQ_{n-1}^{i}$  consists of those nodes  $b = b_{n-1}b_{n-2}\cdots b_1b_0$  with *leading bit*  $b_{n-1} = i$ . For each  $i \in \{0,1\}$ ,  $AQ_{n-1}^{i}$  is isomorphic to  $AQ_{n-1}$ . For example, Fig. 1(a) shows  $AQ_2$  and Fig. 1(b) depicts  $AQ_3$  consisting of two sub-augmented cubes  $AQ_2^0$ ,  $AQ_2^1$ . The following proposition can be easily verified from Definition 2.

**Proposition 1.** Let  $AQ_n$  be the augmented cube decomposed into  $AQ_{n-1}^0$  and  $AQ_{n-1}^1$ . For any  $b \in V(AQ_{n-1}^i)$  and  $i \in \{0,1\}$ ,  $\overline{b} \in V(AQ_{n-1}^{1-i})$  and  $\overline{b} \in N(b)$ .

Let b is a binary string  $b_{\ell-1}b_{\ell-2}\cdots b_1b_0$  of length  $\ell$ . We denote  $b^{\tau}$  the new binary string obtained by repeating b string  $\tau$  times. For instance,  $(10)^2 = 1010$  and  $0^3 = 000$ .

The following Hamiltonian connected property of the augmented cube can be proved by induction.

**Lemma 2.** For any integer  $n \ge 2$ ,  $AQ_n$  is Hamiltonian connected.

*Proof:* We prove this lemma by induction on n, the dimension of the augmented cube  $AQ_n$ . Obviously,  $AQ_2$  is Hamiltonian connected since it is a complete graph with 4 nodes. Assume that  $AQ_k$ , with  $k \ge 2$ , is Hamiltonian connected. We will prove that  $AQ_{k+1}$  is Hamiltonian connected. We first decompose  $AQ_{k+1}$  into two sub-augmented cubes  $AQ_k^0$  and  $AQ_k^1$ . Let u, v be any two distinct nodes of  $AQ_{k+1}$ . There are two cases:

*Case 1:*  $u, v \in V(AQ_k^i)$ , for  $i \in \{0, 1\}$ . By inductive hypothesis, there is a Hamiltonian path P in  $AQ_k^i$  with end nodes u, v. Let  $P = u \to P'$  and let start(P') = w. By inductive hypothesis, there is a Hamiltonian path Q in  $AQ_k^{1-i}$  such that  $start(Q) = \overline{u}$  and  $end(Q) = \overline{w}$ . By Proposition 1,  $\overline{u} \in N(u)$  and  $\overline{w} \in N(w)$ . Then,  $u \Rightarrow Q \Rightarrow P'$  is a Hamiltonian path of  $AQ_{k+1}$  with end nodes u, v.

Case 2:  $u \in V(AQ_k^i)$  and  $v \in V(AQ_k^{1-i})$ , for  $i \in \{0, 1\}$ . Let w be a node in  $AQ_k^i$  such that  $w \neq u$  and  $\overline{w} \neq v$ . By inductive hypothesis, there is a Hamiltonian path P in  $AQ_k^i$  such that start(P) = u and end(P) = w. In addition, there is a Hamiltonian path Q in  $AQ_k^{1-i}$  such that  $start(Q) = \overline{w}$  and end(Q) = v. By Proposition 1,  $\overline{w} \in N(w)$ . Then,  $P \Rightarrow Q$  is a Hamiltonian path of  $AQ_{k+1}$  with end nodes u, v.

In either case,  $AQ_{k+1}$  is Hamiltonian connected. By induction,  $AQ_n$ , with  $n \ge 2$ , is Hamiltonian connected.

#### III. TWO EDGE-DISJOINT HAMILTONIAN CYCLES

In this section, we first show the existence of two edgedisjoint Hamiltonian cycles in augmented cubes. Based on the proof of existence, we design a recursive algorithm to construct two edge-disjoint Hamiltonian cycle of an *n*dimensional augmented cube.

Obviously,  $AQ_2$  contains no two edge-disjoint Hamiltonian cycles since each node is incident to only three edges. For any integer  $n \ge 3$ , we will show that there exist two edge-disjoint Hamiltonian paths, P and Q, in  $AQ_n$  such that  $start(P) = 0(0)^{n-3}00$ ,  $end(P) = 1(0)^{n-3}00$ ,  $start(Q) = 0(0)^{n-3}10$ , and  $end(Q) = 1(0)^{n-3}10$ . By Proposition 1,  $start(P) \in N(end(P))$  and  $start(Q) \in N(end(Q))$ . Thus,  $AQ_n$ ,  $n \ge 3$ , contains two edge-disjoint Hamiltonian cycles. In the following, we will show how to construct two such edge-disjoint Hamiltonian cycles. We first show that  $AQ_3$  contains two such edge-disjoint Hamiltonian paths as follows.

**Lemma 3.** There are two edge-disjoint Hamiltonian paths P and Q in  $AQ_3$  such that start(P) = 000, end(P) = 100, start(Q) = 010, and end(Q) = 110.

*Proof:* We prove this lemma by constructing two such paths. Let

 $P = 000 \rightarrow 010 \rightarrow 011 \rightarrow 001 \rightarrow 101 \rightarrow 111 \rightarrow 110 \rightarrow 100$ , and let

 $Q = 010 \rightarrow 001 \rightarrow 000 \rightarrow 011 \rightarrow 111 \rightarrow 100 \rightarrow 101 \rightarrow 110.$ 

Fig. 2 depicts the construction of P and Q. Clearly, P and Q are edge-disjoint Hamiltonian paths in  $AQ_3$ .

Using Lemma 3, we prove the following lemma by induction.



Fig. 2. Two edge-disjoint Hamiltonian paths (cycles) in  $AQ_3$ , where the solid arrow lines indicate a Hamiltonian path P and the dashed arrow lines indicate the other edge-disjoint Hamiltonian path Q



Fig. 3. The construction of two edge-disjoint Hamiltonian paths in  $AQ_{k+1}$ , with  $k \ge 3$ , where the dashed arrow lines indicate the paths and the solid arrow lines indicate concatenated edges

**Lemma 4.** For any integer  $n \ge 3$ , there are two edge-disjoint Hamiltonian paths P and Q in  $AQ_n$  such that  $start(P) = 0(0)^{n-3}00$ ,  $end(P) = 1(0)^{n-3}00$ ,  $start(Q) = 0(0)^{n-3}10$ , and  $end(Q) = 1(0)^{n-3}10$ .

**Proof:** We prove this lemma by induction on n, the dimension of the augmented cube. It follows from Lemma 3 that the lemma holds true when n = 3. Assume that the lemma is true for the case of  $n = k \ge 3$ . Consider  $AQ_{k+1}$ . We first partition  $AQ_{k+1}$  into two sub-augmented cubes  $AQ_k^0$  and  $AQ_k^1$ . By the induction hypothesis, there are two edge-disjoint Hamiltonian paths  $P^i$  and  $Q^i$ , for  $i \in \{0,1\}$ , in  $AQ_k^i$  such that  $start(P^i) = i0(0)^{k-3}00$ ,  $end(P^i) = i1(0)^{k-3}00$ ,  $start(Q^i) = i0(0)^{k-3}10$ , and  $end(Q^i) = i1(0)^{k-3}10$ . By Proposition 1, we have that

$$end(P^0) \in N(end(P^1))$$
 and  $end(Q^0) \in N(end(Q^1))$ 

Let  $P = P^0 \Rightarrow P_{\text{rev}}^1$  and let  $Q = Q^0 \Rightarrow Q_{\text{rev}}^1$ , where  $P_{\text{rev}}^1$  and  $Q_{\text{rev}}^1$  are the reversed paths of  $P^1$  and  $Q^1$ , respectively. Then, P and Q are two edge-disjoint Hamiltonian paths in  $AQ_{k+1}$  such that  $start(P) = 0(0)^{k-2}00$ ,  $end(P) = 1(0)^{k-2}00$ ,  $start(Q) = 0(0)^{k-2}10$ , and  $end(Q) = 1(0)^{k-2}10$ . Fig. 3 depicts the construction of two such edge-disjoint Hamiltonian paths in  $AQ_{k+1}$ . Thus, the lemma holds true when n = k + 1. By induction, the lemma holds true.

By Proposition 1, nodes  $start(P) = 0(0)^{n-3}00$  and  $end(P) = 1(0)^{n-3}00$  are adjacent, nodes  $start(Q) = 0(0)^{n-3}10$  and  $end(Q) = 1(0)^{n-3}10$  are adjacent, and the two edges (start(P), end(P)) and (start(Q), end(Q)) are distinct. Thus the following two theorems hold true.

**Theorem 5.** There exist two edge-disjoint Hamiltonian paths in  $AQ_n$  for any integer  $n \ge 3$ .

**Theorem 6.** There exist two edge-disjoint Hamiltonian cycles in  $AQ_n$  for any integer  $n \ge 3$ .

Based on the proofs of Lemmas 3 and 4, we design a recursive algorithm to construct two edge-disjoint Hamiltonian paths of an *n*-dimensional augmented cube. The algorithm typically follows a divide-and-conquer approach [8] and is sketched as follows. It is given by an *n*-dimensional augmented cube  $AQ_n$  with  $n \ge 3$ . If n = 3, then the algorithm constructs two edge-disjoint Hamiltonian paths according to the proof of Lemma 3. Suppose that n > 3. It first decomposes  $AQ_n$  into two sub-augmented cubes  $AQ_{n-1}^0$  and  $AQ_{n-1}^1$ , where for each  $i \in \{0,1\}$ ,  $AQ_{n-1}^i$  consists of those nodes  $b = b_{n-1}b_{n-2}\cdots b_1b_0$  with leading bit  $b_{n-1} = i$ . Then, the algorithm computes two edge-disjoint Hamiltonian paths of  $AQ_{n-1}^0$  and  $AQ_{n-1}^1$ recursively. Finally, it concatenates these computed four cycles into two edge-disjoint Hamiltonian paths of  $AQ_n$ according to the proof of Lemma 4, and outputs two such concatenated paths. The algorithm is formally presented as follows.

## Algorithm CONSTRUCTING-2EDHP

**Input:**  $AQ_n$ , an *n*-dimensional augmented cube with  $n \ge 3$ . **Output:** Two edge-disjoint Hamiltonian paths *P* and *Q* in  $AQ_n$  such that  $start(P) = 0(0)^{n-3}00$ ,  $end(P) = 1(0)^{n-3}00$ ,  $start(Q) = 0(0)^{n-3}10$ , and  $end(Q) = 1(0)^{n-3}10$ .

# Method:

- 1. **if** n = 3, **then**
- 2. let  $P = 000 \rightarrow 010 \rightarrow 011 \rightarrow 001 \rightarrow 101 \rightarrow 111 \rightarrow 110 \rightarrow 100;$
- 3. let  $Q = 010 \rightarrow 001 \rightarrow 000 \rightarrow 011 \rightarrow 111 \rightarrow 100 \rightarrow 101 \rightarrow 110;$
- 4. **output** "*P* and *Q*" as two edge-disjoint Hamiltonian paths of  $AQ_3$ ;
- 5. decompose  $AQ_n$  into two sub-augmented cubes  $AQ_{n-1}^0$ and  $AQ_{n-1}^1$  such that  $AQ_{n-1}^i$ ,  $i \in \{0, 1\}$ , consists of those nodes  $b = b_{n-1}b_{n-2}\cdots b_1b_0$  with leading bit  $b_{n-1} = i$ ;
- 6. call Algorithm CONSTRUCTING-2EDHP given  $AQ_{n-1}^0$ to compute two edge-disjoint Hamiltonian paths  $P^0$ and  $Q^0$  of  $AQ_{n-1}^0$ , where  $start(P^0) = \underline{0}0(0)^{n-4}00$ ,  $end(P^0) = \underline{0}1(0)^{n-4}00$ ,  $start(Q^0) = \underline{0}0(0)^{n-4}10$ ,  $end(Q^0) = \underline{0}1(0)^{n-4}10$ ;
- 7. call Algorithm CONSTRUCTING-2EDHP given  $AQ_{n-1}^1$  to compute two edge-disjoint Hamiltonian paths  $P^1$  and  $Q^1$  of  $AQ_{n-1}^1$ , where  $start(P^1) = \underline{1}0(0)^{n-4}00$ ,  $end(P^1) = \underline{1}1(0)^{n-4}00$ ,  $start(Q^1) = \underline{1}0(0)^{n-4}10$ ,  $end(Q^1) = \underline{1}1(0)^{n-4}10$ ;
- 8. compute  $P = P^0 \Rightarrow P_{rev}^1$  and  $Q = Q^0 \Rightarrow Q_{rev}^1$ , where  $P_{rev}^1$  and  $Q_{rev}^1$  are the reversed paths of  $P^1$  and  $Q^1$ , respectively;
- 9. **output** "*P* and *Q*" as two edge-disjoint Hamiltonian paths of  $AQ_n$ .

For example, Fig. 4 shows two edge-disjoint Hamiltonian paths of  $AQ_4$  consisting of two sub-augmented cubes  $AQ_3^0$  and  $AQ_3^1$ , constructed by Algorithm CONSTRUCTING-2EDHP. The correctness of Algorithm CONSTRUCTING-2EDHP immediately follows from Lemmas 3 and 4. Now, we analyze its time complexity. Let m be the number of the nodes in  $AQ_n$ . Then,  $m = 2^n$ . Let T(m) be the running time of Algorithm CONSTRUCTING-2EDHP given  $AQ_n$ . It is easy to verify from lines 2 and 3 that T(m) = O(1) if n = 3. Suppose that n > 3. By visiting every node of  $AQ_n$  once, decomposing  $AQ_n$  into  $AQ_{n-1}^0$  and  $AQ_{n-1}^1$  can be



Fig. 4. Two edge-disjoint Hamiltonian paths (cycles) in  $AQ_4$ , where the solid arrow lines indicate a Hamiltonian path P and the dashed arrow lines indicate the other edge-disjoint Hamiltonian path Q

done in O(m) time, where each node in  $AQ_{n-1}^i$ ,  $i \in \{0, 1\}$ , is labeled with leading bit *i*. Thus, line 5 of the algorithm can be done in O(m) time. Then, the decomposition of the problem yields two subproblems, each of which is 1/2the size of the original. It takes time T(m/2) to solve one subproblem, and so it takes time  $2 \cdot T(m/2)$  to solve the two subproblems. In addition, concatenating four paths into two paths (line 8) can be easily done in O(m) time. Thus, we obtain the following recurrence equation:

$$T(m) = \begin{cases} O(1) & \text{, if } n = 3;\\ 2 \cdot T(m/2) + O(m) & \text{, if } n > 3. \end{cases}$$

The solution of the above recurrence is  $T(m) = O(m \log m) = O(n2^n)$ . Thus, the running time of Algorithm CONSTRUCTING-2EDHP given  $AQ_n$  is  $O(n2^n)$ . Since an *n*-dimensional augmented cube  $AQ_n$  contains  $2^n$  nodes and  $(2n-1) \cdot 2^{n-1}$  edges, the algorithm is a linear time algorithm.

Let P and Q be two edge-disjoint Hamiltonian paths output by Algorithm CONSTRUCTING-2EDHP given  $AQ_n$ . By Definition 2,  $start(P) \in N(end(P))$  and  $start(Q) \in$ N(end(Q)). In addition, the edge connecting start(P) with end(P) is different from the edge connecting start(Q) with end(Q). Thus, P and Q are two edge-disjoint Hamiltonian cycles of  $AQ_n$ . We hence conclude the following theorem.

**Theorem 7.** Algorithm CONSTRUCTING-2EDHP correctly constructs two edge-disjoint Hamiltonian cycles (paths) of an n-dimensional augmented cube  $AQ_n$ , with  $n \ge 3$ , in  $O(n2^n)$ -linear time.

## IV. TWO-EQUAL PATH COVER

In this section, we first show that, for any  $n \ge 2$ , the *n*-dimensional augmented cube  $AQ_n$  is two-equal path coverable. That is, for any two distinct pairs of nodes  $\langle \mu_s, \mu_t \rangle$ and  $\langle \upsilon_s, \upsilon_t \rangle$  of  $AQ_n$ , there exist two node-disjoint paths P and Q of  $AQ_n$  satisfying that (1)  $start(P) = \mu_s$  and  $end(P) = \mu_t$ , (2)  $start(Q) = \upsilon_s$  and  $end(Q) = \upsilon_t$ , (3) |P| = |Q|, and (4)  $V(P) \cup V(Q) = V(AQ_n)$ . Using the proof of existence, we design a recursive algorithm to construct two-equal path cover of  $AQ_n$  given any two pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \upsilon_s, \upsilon_t \rangle$  of  $AQ_n$ .

We will prove the existence of two-equal path cover by induction on n, the dimension of  $AQ_n$ . Initially,  $AQ_2$  clearly contains two-equal path cover since it is a complete graph with four nodes.

#### **Lemma 8.** $AQ_2$ is two-equal path coverable.

**Lemma 9.** For any integer  $n \ge 2$ ,  $AQ_n$  is two-equal path coverable.

*Proof:* We prove this lemma by induction on n, the dimension of the augmented cube. It follows from Lemma 8 that the lemma holds true for the case of n = 2. Now, assume that  $AQ_k$ , with  $k \ge 2$ , contains two-equal path cover. We will prove that  $AQ_{k+1}$  contains two-equal path cover. First, we decompose  $AQ_{k+1}$  into two sub-augmented cubes  $AQ_k^0$  and  $AQ_k^1$ . Let  $\langle \mu_s, \mu_t \rangle$  and  $\langle v_s, v_t \rangle$  be any two pairs of distinct nodes in  $AQ_{k+1}$ . We will construct two node-disjoint paths P and Q of  $AQ_{k+1}$  such that P joins  $\mu_s$  and  $\mu_t$ , Q joins  $v_s$  and  $v_t$ , and  $|P| = |Q| = 2^k$ . There are the following four cases:

Case 1:  $\mu_s, \mu_t, \upsilon_s, \upsilon_t$  are in the same sub-augmented *cube.* Without loss of generality, assume that  $\mu_s, \mu_t, \upsilon_s, \upsilon_t$ are in  $AQ_k^0$ . By inductive hypothesis, there is a path cover  $\{P^0, Q^0\}$  of  $AQ_k^0$  such that  $|P^0| = |Q^0|$ ,  $start(P^0) = \mu_s$ ,  $end(P^0) = \mu_t, \ start(Q^0) = v_s, \ and \ end(Q^0) = v_t.$ Let  $P^0 = \mu_s \rightarrow P'$  and  $Q^0 = v_s \rightarrow Q'$ . Let  $w_P =$ start(P') and let  $w_Q = start(Q')$ . Let  $\langle \overline{\mu}_s, \overline{w}_P \rangle$  and  $\langle \overline{v}_s, \overline{w}_Q \rangle$  be two pairs of distinct nodes in  $AQ_k^1$ . By inductive hypothesis, there are two node-disjoint paths  $P^1$  and  $Q^1$ of  $AQ_k^1$  such that  $|P^1| = |Q^1| = 2^{k-1}$ ,  $start(P^1) = \overline{\mu}_s$ ,  $end(P^1) = \overline{w}_P$ ,  $start(Q^1) = \overline{v}_s$ , and  $end(Q^1) = \overline{w}_Q$ . By Proposition 1,  $\overline{\mu}_s \in N(\mu_s)$ ,  $\overline{w}_P \in N(w_P)$ ,  $\overline{v}_s \in N(v_s)$ , and  $\overline{w}_Q \in N(w_Q)$ . Let  $P = \mu_s \Rightarrow P^1 \Rightarrow P'$  and let  $Q = v_s \Rightarrow Q^1 \Rightarrow Q'$ . Then,  $\{P, Q\}$  is a path cover of  $AQ_{k+1}$  such that P joins  $\mu_s$  and  $\mu_t$ , Q joins  $v_s$  and  $v_t$ , and  $|P| = |Q| = 2^k$ . The construction of two such paths in this case is shown in Fig. 5(a).

Case 2:  $\mu_s, \mu_t, \upsilon_s$  are in the same sub-augmented cube, and  $v_t$  is in another sub-augmented cube. Without loss of generality, assume that  $\mu_s, \mu_t, \upsilon_s$  are in  $AQ_k^0$ . Let x be a node in  $AQ_k^0$  such that  $x \in V(AQ_k^0) - \{\mu_s, \mu_t, \upsilon_s\}$  and  $\overline{x} \neq \upsilon_t$ . By inductive hypothesis, there is a path cover  $\{P^0, Q^0\}$  of  $AQ_k^0$ such that  $|P^0| = |Q^0|$ ,  $start(P^0) = \mu_s$ ,  $end(P^0) = \mu_t$ ,  $start(Q^0) = v_s$ , and  $end(Q^0) = x$ . Let  $P^0 = \mu_s \to P'$ and let  $w_P = start(P')$ . Consider that  $\overline{w}_P \notin \{\overline{x}, v_t\}$ . Let  $\langle \overline{\mu}_s, \overline{w}_P \rangle$  and  $\langle \overline{x}, v_t \rangle$  be two pairs of distinct nodes in  $AQ_{\mu}^1$ By inductive hypothesis, there are two node-disjoint paths  $P^1$ and  $Q^1$  of  $AQ_k^1$  such that  $|P^1| = |Q^1| = 2^{k-1}$ ,  $start(P^1) =$  $\overline{\mu}_s$ ,  $end(P^1) = \overline{w}_P$ ,  $start(Q^1) = \overline{x}$ , and  $end(Q^1) = v_t$ . By Proposition 1,  $\overline{\mu}_s \in N(\mu_s)$ ,  $\overline{w}_P \in N(w_P)$ , and  $\overline{x} \in N(x)$ . Let  $P = \mu_s \Rightarrow P^1 \Rightarrow P'$  and let  $Q = Q^0 \Rightarrow Q^1$ . Then,  $\{P,Q\}$  is a path cover of  $AQ_{k+1}$  such that P joins  $\mu_s$  and  $\mu_t$ , Q joins  $v_s$  and  $v_t$ , and  $|P| = |Q| = 2^k$ . The construction of two such paths in this case is shown in Fig. 5(b). On the other hand, consider that  $\overline{w}_P \in \{\overline{x}, v_t\}$ . Since  $|V(AQ_k^0)| =$  $|V(AQ_k^1)| = 2^k \ge 4$ , we can easily choose  $w_P$  and x such that  $\overline{w}_P \notin \{\overline{x}, v_t\}$ . Then, we can build two node-disjoint paths P and Q of  $AQ_{k+1}$  by the same construction.

Case 3:  $\mu_s$ ,  $\mu_t$  are in the same sub-augmented cube, and  $\upsilon_s$ ,  $\upsilon_t$  are in another sub-augmented cube. Without loss of generality, assume that  $\mu_s$ ,  $\mu_t$  are in  $AQ_k^0$ . By Lemma 2, there are Hamiltonian paths P and Q of  $AQ_k^0$  and  $AQ_k^1$ , respectively, such that P joins  $\mu_s$ ,  $\mu_t$  and Q joins  $\upsilon_s$ ,  $\upsilon_t$ . Thus,  $\{P,Q\}$  is a path cover of  $AQ_{k+1}$  with  $|P| = |Q| = 2^k$ . Fig. 5(c) depicts the construction of two such paths in this case.

Case 4:  $\mu_s, v_s$  are in the same sub-augmented cube, and  $\mu_t, v_t$  are in another sub-augmented cube. Without loss of generality, assume that  $\mu_s, v_s$  are in  $AQ_k^0$ . Let x, y be two distinct nodes of  $AQ_k^0$  such that  $x, y \in V(AQ_k^0) - \{\mu_s, v_s\}$ 



Fig. 5. The constructions of two node-disjoint paths in  $AQ_{k+1}$ , with  $k \ge 2$ , for (a)  $\mu_s, \mu_t, v_s, v_t \in AQ_k^0$ , (b)  $\mu_s, \mu_t, v_s \in AQ_k^0$  and  $v_t \in AQ_k^0$  $AQ_k^1$ , (c)  $\mu_s, \mu_t \in AQ_k^0$  and  $v_s, v_t \in AQ_k^1$ , and (d)  $\mu_s, v_s \in AQ_k^0$  and  $\mu_t, v_t \in AQ_k^1$ , where the dashed arrow lines indicate the paths, the solid arrow lines indicate concatenated edges, and the symbol 'x' denotes the destruction to an edge in a path

and  $\overline{x}, \overline{y} \notin \{\mu_t, v_t\}$ . Let  $\langle \mu_s, x \rangle$  and  $\langle v_s, y \rangle$  be two pairs of distinct nodes in  $AQ_k^0$ , and let  $\langle \overline{x}, \mu_t \rangle$  and  $\langle \overline{y}, v_t \rangle$  be two pairs of distinct nodes in  $AQ_k^1$ . By inductive hypothesis, there are two node-disjoint paths  $P^0$  and  $Q^0$  of  $AQ_k^0$  such that  $|P^0| = |Q^0| = 2^{k-1}$ ,  $start(P^0) = \mu_s$ ,  $end(P^0) = x$ ,  $start(Q^0) = v_s$ , and  $end(Q^0) = y$ . In addition, there are two node-disjoint paths  $P^1$  and  $Q^1$  of  $AQ_k^1$  such that  $|P^1| = |Q^1| = 2^{k-1}, \ start(P^1) = \overline{x}, \ end(P^1) = \mu_t,$  $start(Q^1) = \overline{y}$ , and  $end(Q^1) = v_t$ . By Proposition 1,  $\overline{x} \in N(x)$  and  $\overline{y} \in N(y)$ . Let  $P = P^0 \Rightarrow P^1$  and let  $Q = Q^0 \Rightarrow Q^1$ . Then,  $\{P, Q\}$  forms a path cover of  $AQ_{k+1}$  such that P joins  $\mu_s$  and  $\mu_t$ , Q joins  $v_s$  and  $v_t$ , and  $|P| = |Q| = 2^k$ . The construction of two such paths in this case is shown in Fig. 5(d).

It follows from the above cases that  $AQ_{k+1}$  contains twoequal path cover. By induction,  $AQ_n$ , with  $n \ge 2$ , contains two-equal path cover, and, hence,  $AQ_n$  is two-equal path coverable. Thus, the lemma holds true. 

Given any two nodes u, v of  $AQ_n$ , we can use the proof of Lemma 2 to obtain an algorithm, called Algorithm CONSTRUCTING-HP, for constructing a Hamiltonian path of  $AQ_n$  with end nodes u, v. Using the proof of Lemma 9 and Algorithm CONSTRUCTING-HP, we design a recursive algorithm to construct two-equal path cover of an n-dimensional augmented cube. The algorithm also uses a divide-and-conquer approach [8] and is sketched as follows. It is given by an n-dimensional augmented cube  $AQ_n$ , with  $n \ge 2$ , and any two distinct pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \upsilon_s, \upsilon_t \rangle$ . If n = 2, then the algorithm constructs two paths such that one path consists of one edge connecting  $\mu_s$  and  $\mu_t$ , and the other path consists of one edge connecting  $v_s$  and  $v_t$ . Suppose that n > 2. It first decomposes  $AQ_n$  into two sub-augmented cubes  $AQ_{n-1}^0$ and  $AQ_{n-1}^1$ , where for each  $i \in \{0,1\}$ ,  $AQ_{n-1}^i$  consists of nodes  $b = b_{n-1}b_{n-2}\cdots b_1b_0$  with leading bit  $b_{n-1} = i$ . Consider the possible cases of  $\mu_s, \mu_t, \upsilon_s, \upsilon_t$  appeared in the divided sub-augmented cubes (in the proof of Lemma 9). The algorithm then computes two-equal path covers of  $AQ_{n-1}^0$  and  $AQ_{n-1}^1$  recursively. It finally concatenates the paths in the computed two-equal path covers to

form two equal path cover of  $AQ_n$  according to the proof of Lemma 9. The algorithm is formally presented as follows.

### **Algorithm** CONSTRUCTING-2EPC

**Input:**  $AQ_n$ , an *n*-dimensional augmented cube with  $n \ge 2$ , and two distinct pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \mu_s, \upsilon_t \rangle$ . **Output:** Two-equal path cover  $\{P, Q\}$ .

- Method:
  - 1. **if** n = 2, **then** 2. let  $P = \mu_s \rightarrow \mu_t$ ;
- 3. let  $Q = v_s \rightarrow v_t$ ;
- **output** " $\{P, Q\}$ " as two-equal path cover of  $AQ_2$ ; 4.
- 5. decompose  $AQ_n$  into two sub-augmented cubes  $AQ_{n-1}^0$ and  $AQ_{n-1}^1$  such that  $AQ_{n-1}^i$ ,  $i \in \{0,1\}$ , consists of nodes  $b = b_{n-1}b_{n-2}\cdots b_1b_0$  with leading bit  $b_{n-1} = i$ ;
- 6. Consider the following four cases:
- 7. Case 1:  $\mu_s, \mu_t, v_s, v_t$  are in the same sub-augmented cube  $AQ_{n-1}^i$ ,  $i \in \{0, 1\}$ .
- call Algorithm CONSTRUCTING-2EPC given 8.  $AQ_{n-1}^{i}$  and two pairs of nodes  $\langle \mu_{s}, \mu_{t} \rangle$  and  $\langle \upsilon_{s}, \upsilon_{t} \rangle$ to compute two equal path cover  $\{P^i, Q^i\}$ , where  $start(P^i) = \mu_s, end(P^i) = \mu_t, start(Q^i) = v_s,$  $end(Q^i) = v_t;$
- let  $P^i = \mu_s \to P'$  and  $Q^i = \upsilon_s \to Q'$ , where 9.  $w_P = start(P')$  and  $w_Q = start(Q')$ ;
- call Algorithm CONSTRUCTING-2EPC given 10.  $AQ_{n-1}^{1-i}$  and two pairs of nodes  $\langle \overline{\mu}_s, \overline{w}_P \rangle$ and  $\langle \overline{v}_s, \overline{w}_Q \rangle$  to compute two-equal path cover  $\{P^{1-i}, Q^{1-i}\}$ , where  $start(P^{1-i}) = \overline{\mu}_s$ ,  $end(P^{1-i}) = \overline{w}_P, start(Q^{1-i}) = \overline{v}_s, end(Q^{1-i}) =$  $\overline{w}_{O};$
- compute  $P = \mu_s \Rightarrow P^{1-i} \Rightarrow P'$  and  $Q = v_s \Rightarrow$ 11.  $Q^{1-i} \Rightarrow Q'$ :
- **output** " $\{P, Q\}$ " as two-equal path cover of  $AQ_n$ ; 12.
- 13. Case 2:  $\mu_s, \mu_t, v_s$  are in the same sub-augmented cube  $AQ_{n-1}^{i}, i \in \{0, 1\}$ , and  $v_t$  is in another sub-augmented cube.
- 14. let  $x \in V(AQ_{n-1}^i) - \{\mu_s, \mu_t, \upsilon_s\}$  such that  $\overline{x} \neq \upsilon_t$ ;
- 15. call Algorithm CONSTRUCTING-2EPC given  $AQ_{n-1}^{i}$  and two pairs of nodes  $\langle \mu_{s}, \mu_{t} \rangle$  and  $\langle v_{s}, x \rangle$ to compute two equal path cover  $\{P^i, Q^i\}$ , where  $start(P^i) = \mu_s, end(P^i) = \mu_t, start(Q^i) = v_s,$  $end(Q^i) = x;$
- let  $P^i = \mu_s \to P'$ , where  $w_P = start(P')$  and 16.  $\overline{w}_P \neq v_t;$
- call Algorithm CONSTRUCTING-2EPC given 17.  $AQ_{n-1}^{1-i}$  and two pairs of nodes  $\langle \overline{\mu}_s, \overline{w}_P \rangle$  and  $\langle \overline{x}, v_t \rangle$ to compute two-equal path cover  $\{P^{1-i}, Q^{1-i}\},\$ where  $start(P^{1-i}) = \overline{\mu}_s$ ,  $end(P^{1-i}) = \overline{w}_P$ ,  $start(Q^{1-i}) = \overline{x}, end(Q^{1-i}) = v_t;$ compute  $P = \mu_s \Rightarrow P^{1-i} \Rightarrow P'$  and  $Q = Q^i \Rightarrow$
- 18.  $Q^{1-i}$ :
- **output** " $\{P, Q\}$ " as two-equal path cover of  $AQ_n$ ; 19.
- 20. Case 3:  $\mu_s, \mu_t$  are in the same sub-augmented cube  $AQ_{n-1}^{i}, i \in \{0,1\}$ , and  $v_s, v_t$  are in another subaugmented cube.
- call Algorithm CONSTRUCTING-HP given 21.  $AQ_{n-1}^i$  and nodes  $\mu_s, \mu_t$  to compute a Hamiltonian path P of  $AQ_{n-1}^i$  with  $start(P) = \mu_s$  and  $end(P) = \mu_t;$
- 22. call Algorithm CONSTRUCTING-HP given  $AQ_{n-1}^{1-i}$

# (Advance online publication: 27 February 2012)

and nodes  $v_s, v_t$  to compute a Hamiltonian path Q of  $AQ_{n-1}^{1-i}$  with  $start(Q) = v_s$  and  $end(Q) = v_t$ ;

- 23. **output** "{P, Q}" as two-equal path cover of  $AQ_n$ ;
- 24. Case 4:  $\mu_s, v_s$  are in the same sub-augmented cube  $AQ_{n-1}^i, i \in \{0,1\}$ , and  $\mu_t, v_t$  are in another subaugmented cube.
- 25. let  $x, y \in V(AQ_{n-1}^i) - \{\mu_s, v_s\}$  such that  $\overline{x}, \overline{y} \in$  $V(AQ_{n-1}^{1-i}) - \{\mu_t, v_t\};$
- call Algorithm CONSTRUCTING-2EPC given 26.  $AQ_{n-1}^{i}$  and two pairs of nodes  $\langle \mu_{s}, x \rangle$  and  $\langle v_{s}, y \rangle$ to compute two equal path cover  $\{P^i, Q^i\}$ , where  $start(P^i) = \mu_s, end(P^i) = x, start(Q^i) = v_s,$  $end(Q^i) = y;$
- 27. call Algorithm CONSTRUCTING-2EPC given  $AQ_{n-1}^{1-i}$  and two pairs of nodes  $\langle \overline{x}, \mu_t \rangle$  and  $\langle \overline{y}, v_t \rangle$ to compute two equal path cover  $\{P^{1-i}, Q^{1-i}\}$ , where  $start(P^{1-i}) = \overline{x}$ ,  $end(P^{1-i}) = \mu_t$ ,  $start(Q^{1-i}) = \overline{y}, end(Q^{1-i}) = v_t;$ compute  $P = P^i \Rightarrow P^{1-i}$  and  $Q = Q^i \Rightarrow Q^{1-i};$
- 28.
- **output** " $\{P, Q\}$ " as two-equal path cover of  $AQ_n$ . 29.

The correctness of Algorithm CONSTRUCTING-2EPC follows from the proofs of Lemmas 2, 8 and 9. Now, we analyze its time complexity. Let m be the number of the nodes in  $AQ_n$ . Then,  $m = 2^n$ . Let T(m) be the running time of Algorithm CONSTRUCTING-2EPC given  $AQ_n$  and two pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \mu_s, v_t \rangle$ . It is easy to verify from lines 2 and 3 that T(m) = O(1) if n = 2. Suppose that n > 2. By visiting every node of  $AQ_n$  once, decomposing  $AQ_n$ into  $AQ_{n-1}^0$  and  $AQ_{n-1}^1$  can be done in O(m) time, where each node in  $AQ_{n-1}^i$ ,  $i \in \{0,1\}$ , is labeled with leading bit *i*. Thus, line 5 of the algorithm can be done in O(m)time. Then, the decomposition of the problem yields two subproblems, each of which is 1/2 the size of the original. For each case in the algorithm, it takes time T(m/2) to solve one subproblem, and so it takes time  $2 \cdot T(m/2)$  to solve the two subproblems. It is not difficult to see that the other lines in each case can be easily done in O(m) time. Thus, we get the following recurrence equation:

$$T(m) = \begin{cases} O(1) & \text{, if } n = 2; \\ 2 \cdot T(m/2) + O(m) & \text{, if } n > 2. \end{cases}$$

The solution of the above recurrence is T(m) = $O(m \log m) = O(n2^n)$ . Thus, the running time of Algorithm CONSTRUCTING-2EPC given  $AQ_n$  is  $O(n2^n)$ . Since an ndimensional augmented cube  $AQ_n$  contains  $2^n$  nodes and  $(2n-1)\cdot 2^{n-1}$  edges, the algorithm is a linear time algorithm. Thus, we conclude the following theorem.

**Theorem 10.** Given an n-dimensional augmented cube  $AQ_n$ , with  $n \ge 2$ , and two pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \mu_s, v_t \rangle$  in  $AQ_n$ , Algorithm Constructing-2EPC correctly constructs two-equal path cover of  $AQ_n$  in  $O(n2^n)$ linear time.

#### V. CONCLUDING REMARKS

In this paper, we present a linear time algorithm to construct two edge-disjoint Hamiltonian cycles (paths) of an *n*-dimensional augmented cube  $AQ_n$ , for any integer  $n \ge 3$ . We then show that there exists two-equal path cover of  $AQ_n$ with  $n \ge 2$ . Using the proof of existence, we propose a linear

time algorithm to construct two-equal path cover of  $AQ_n$ given two pairs of nodes  $\langle \mu_s, \mu_t \rangle$  and  $\langle \mu_s, \upsilon_t \rangle$  in  $AQ_n$ . It is interesting to see if the proposed technique can be applied to the other popular interconnection networks.

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